

*Training and innovation:  
a how-to guide*

**WorldSkills Conference 2019**





*Sales in ~200 countries*  
*93,000 3Mers globally*  
*Laboratory in 50 countries*  
*Manufacturing in 35 countries*  
*Marketing operations in 69 countries*



# *By 2050, world population is expected to surpass 9 billion*

## **Reimagining natural resources**



Supply and demand of natural resources, including fossil fuels, minerals, renewables, water, and food will experience a powerful transformation.

## **Shifting demographics**



A gradual but powerful shift in the composition, location, and sheer size of the Earth's population is at the core of nearly all observable global trends.

## **Digital transformation**



Digitization is fundamentally changing how businesses and individuals interact, make decisions, and conduct daily operations.

## **Evolving economic landscape**



The center of world economic influence is transitioning from dominance of developed countries towards an increasingly multipolar environment.

# *Leading and innovating for a more sustainable future*

Applying our science to improve every life

**Focus areas:**

**Science for Circular**

**Science for Climate**

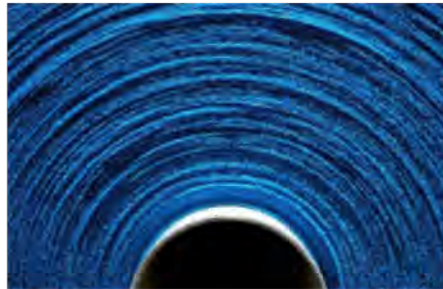
**Science for Community**

**Aspirations:**

Design solutions that do more with less material, advancing a global circular economy.

Innovate to decarbonize industry, accelerate global climate solutions and improve our environmental footprint.

Create a more positive world through science and inspire people to join us.



**Actions:**

Every new 3M product that enters our new product commercialization process must have a Sustainability Value Commitment.

We're committed to renewable energy. We power our headquarters with 100% renewable electricity and aim for 50% globally by 2025.

We are making a difference in the world through STEM education, science advocacy, skills-based volunteerism and training the workforce of the future.

**3M** Science.  
Applied to Life.™

## Our Vision

3M Technology Advancing Every Company

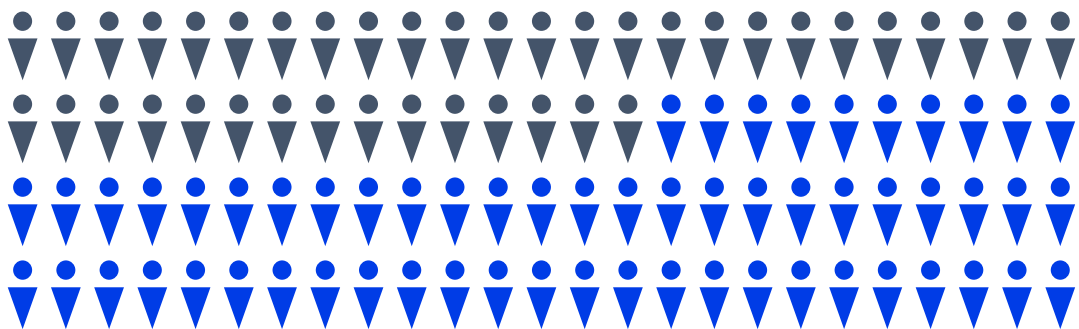
3M Products Enhancing Every Home

3M Innovation Improving Every Life



# The image of science is complicated

Nearly 40% of people say that if science didn't exist, their everyday lives wouldn't be that different...



Pressure is on the next generation to push science forward

**92%**

of parents want their kids to know more about science

**82%**

of adults would encourage kids to pursue a career in science

Q1. How much do you agree or disagree with each of the following statements? Q2. Thinking about the present day, how important do you feel science is...? Q3. In the future, what kind of career do you believe science will have on each of the following? Q4. How do you think science will be used in the future? Q5. How do you think science will be used in the future? Q6. How do you think science will be used in the future?

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3M

# Science Advocacy: Themes

A

**Awareness & Appreciation** for science and the role it plays – in our daily lives

B

**Breaking down Barriers** – not just for geniuses or a gender, also, one can have satisfying science careers

C

**Context, Communication & Championing** – what scientists do, and how science solves problems

Follow me on LinkedIn. Appreciate your feedback.  
Listen to our Podcast [3M.com/scienceindex](https://www.3m.com/scienceindex)





**WorldSkills** ✓ @WorldSkills · Jul 18

"Application of science, advancement of skills & empowerment of diverse talent is key to a sustainable future as we face unprecedented challenges and opportunity." Dr. J Seth

Corporate Scientist & Chief Science Advocate

@3M, speaking at #WSConference 2019 [worldskillsconference.com](http://worldskillsconference.com)





*Study the science. Study the art.  
...study the science of art and art of science...*



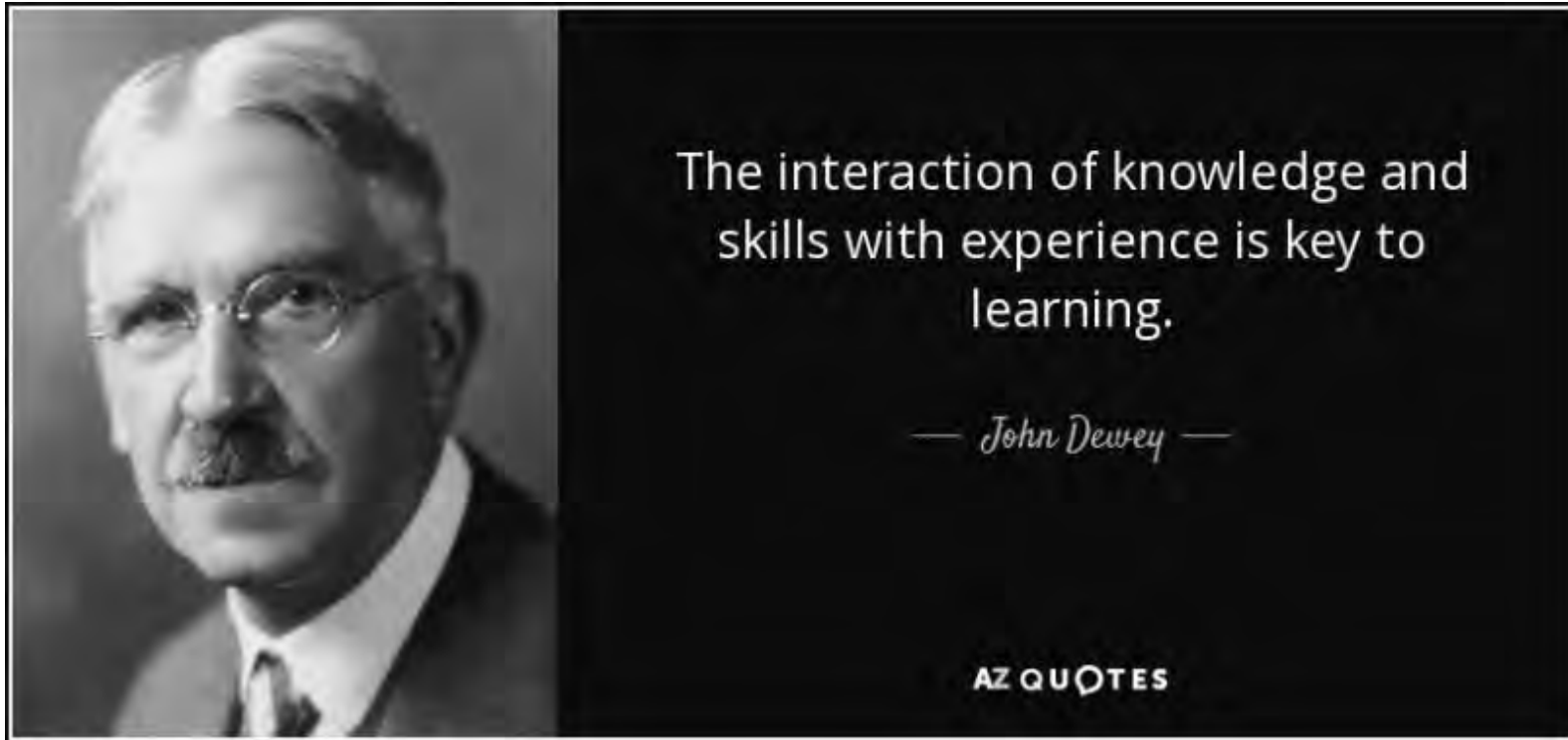
Principles for the Development of a Complete Mind: Study the science of art. Study the art of science. Develop your senses - especially learn how to see. Realise that everything connects to everything else.

(Leonardo da Vinci)

izquotes.com

# *Know-How and Knowledge...*

*Gain 'Knowledge', the facts and information. Master 'Know-how', the knowledge of how to do something.*



# *Individual Initiative Imperative*

*...for Imagination, Innovation and Inspiration*



Success depends in a very large measure upon individual initiative and exertion, and cannot be achieved except by a dint of hard work.

(Anna Pavlova)

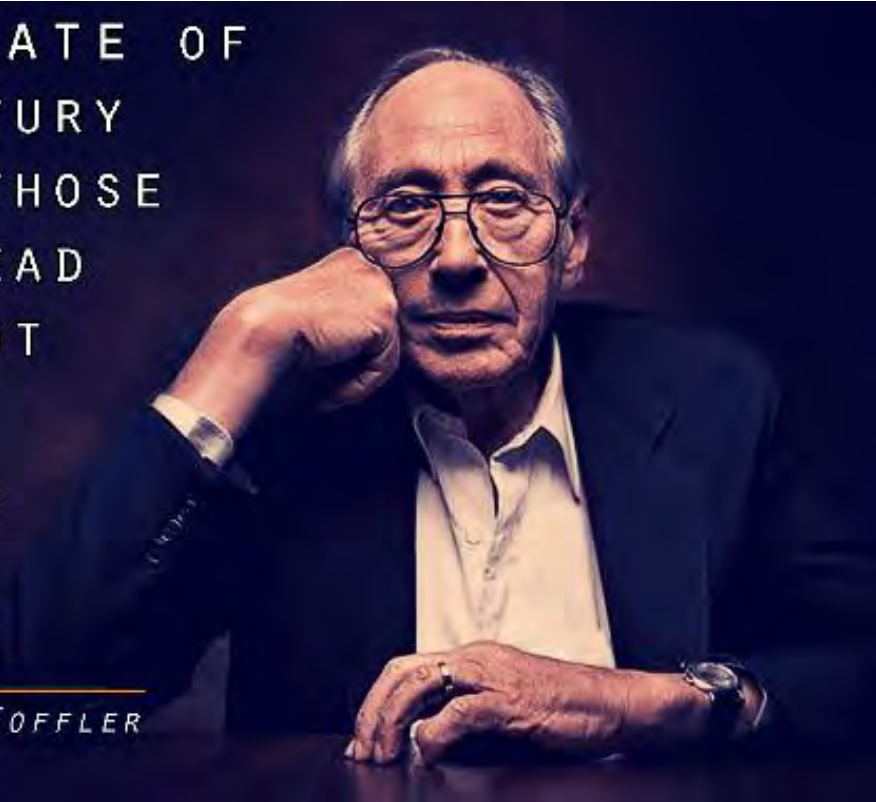
izquotes.com

# *Learning, unlearning, relearning...*

*...Learn that change is the only constant*

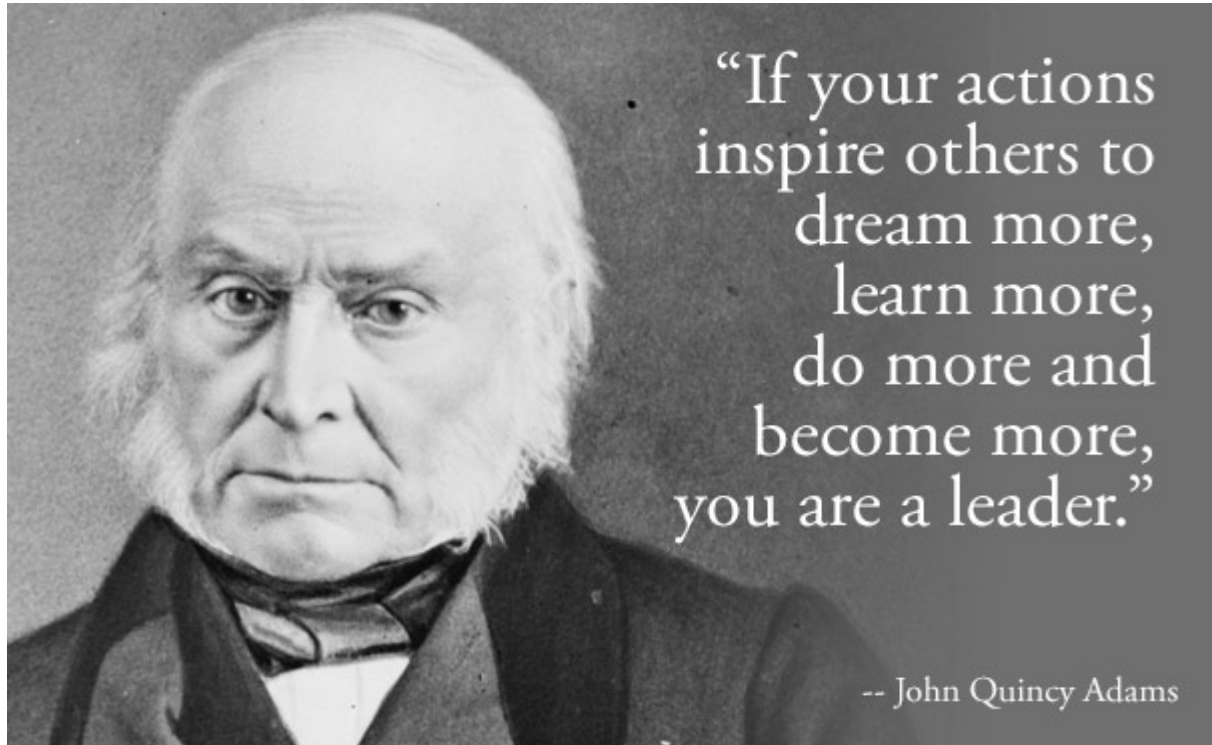
“THE ILLITERATE OF  
THE 21ST CENTURY  
WILL NOT BE THOSE  
WHO CANNOT READ  
AND WRITE, BUT  
THOSE WHO  
CANNOT LEARN,  
UNLEARN,  
AND RELEARN.”

~ALVIN TOFFLER



*Lead... from your rung...*

*Don't have to climb to the top of the ladder to lead...*



# *Society and Sustainability*

*See the big picture through a lens of humanity...  
in all it's diversity...and it's unity*



**What's the real shtick? It's SHTEM!**

Jayshree Seth on LinkedIn

April 23, 2019

# *“Right” SKILLS for the future?*

- ✓ *Studying art of science and science of art*
- ✓ *Know-how & knowledge*
- ✓ *Individual initiative*
- ✓ *Learning, unlearning, relearning*
- ✓ *Leading from your rung*
- ✓ *Society & Sustainability in the fore-front*



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*Thank you*

Спасибо большое 😊





world**skills**



# STEVE BAKER

Facilitator and Coach  
Treehouse Innovation



*Welcome to...*

*Tackling big world problems,  
using Design Thinking*

**Steve Baker**



# *What is design thinking? One definition...*

*“Design thinking is about accelerating innovation to create better solutions to the challenges facing business and society.*

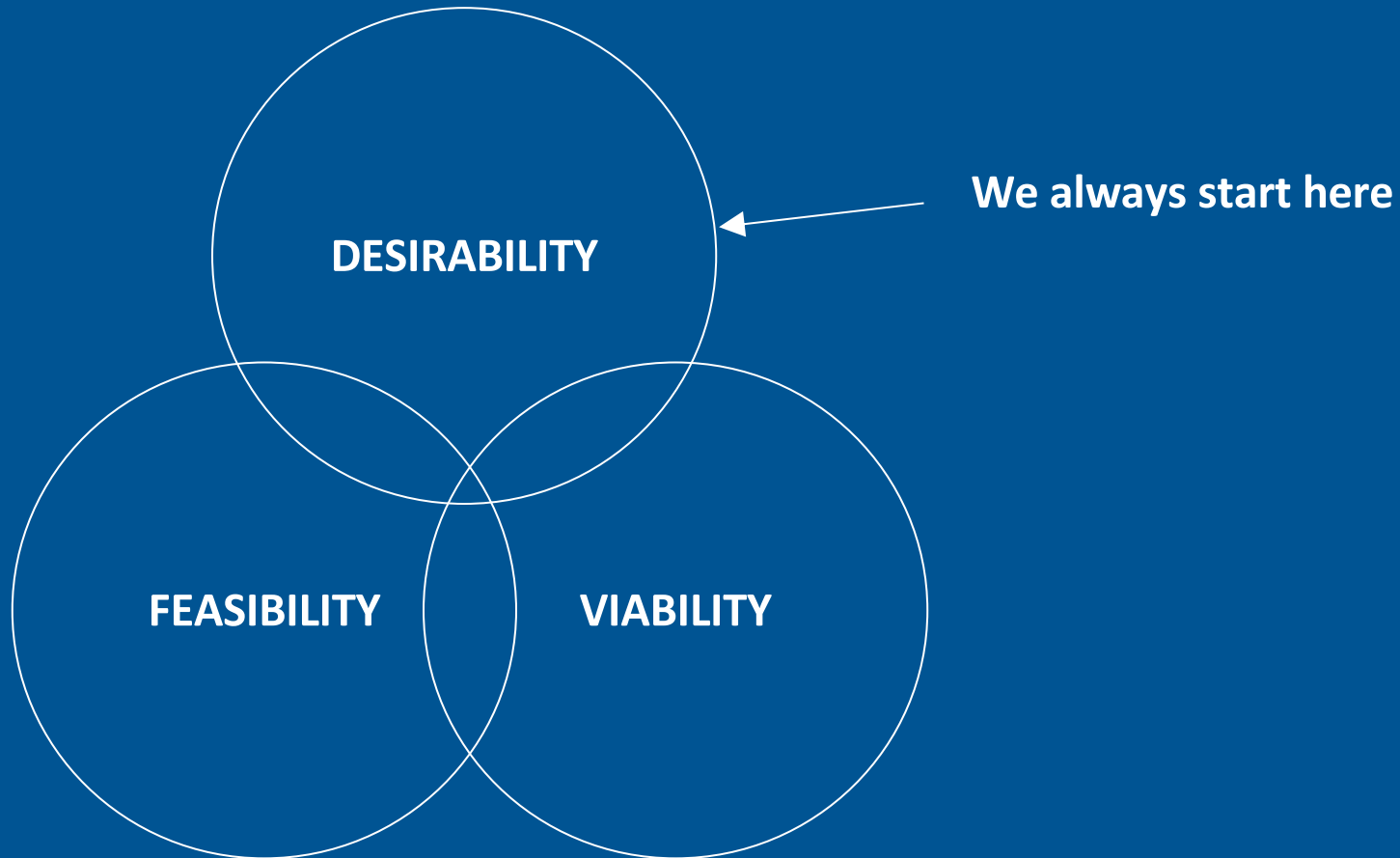
*It starts with people – what we call human centred design – and applies the creative tools of design, like storytelling, prototyping, and experimentation to deliver new breakthrough innovations.”*

Tim Brown, CEO, IDEO  
Change by Design 2009



*Today we will*

# ***PRACTICE HUMAN-CENTRED DESIGN***



# The Design Thinking Framework









*We'll be working at a fast pace  
in a highly collaborative way,  
to allow you to experience the value  
of an accelerated approach  
to finding solutions.*

*Each table will have  
one person who will:*

**Keep you on time**

**Record your decisions**

**Make a decision if you can't agree**

*Let's have  
some fun!*

*Focusing  
our challenge*

**15 Minutes**

## Workshop: Exercise 1 Participant Instructions Focusing our challenge

*You'll be working as a design team  
to consider the following...*

How might we help employees within our workforces  
to get the right skills at the right time, so that they  
remain productive and fulfilled in their chosen field of  
work?

*We'll start by considering 'What's the biggest skills shortage in your industry?'*

**Step 1: Working in pairs have a 5 minute conversation to discuss the question and write your answer on a sticky note**

## Step 2:

On your table each pair share what you wrote  
on your sticky notes



## Step 3:

As a table pick one key challenge  
or issue

# *Building Empathy*

**20 Minutes**

**Step1: On your table make a quick list of 3 or 4 types of employee affected by this challenge and select the one you most want to focus on.**

**Bring them to life with a name, a job title and a their core skill.**

**Step 2: On your own, spend 2 minutes thinking about what it might be like for this person and how the challenge affects them.**

Step 3: As a table, divide in two.

Half of you, write down what the pain/or obstacles are for this person

Half of you write down what the gains/opportunities might be for them

Now choose 1 to focus on.

*First, have 2 minutes  
to stand up/sit down  
and stretch!*

# *Generate Ideas*

**40 Minutes**

**Step1: Focus the opportunity: Now, frame this obstacle as a new “How might We,,” question**

**“How might we help, .....to.....so that they can.....?”**

help/  
support/  
enable

the employee you just  
brought to life on your  
flip chart

overcome the  
obstacle that you  
just identified

do something they can  
do better in the future



## *Example*

“How might we **help**, our railroad maintenance team to be seen when working alone so that they can **stay safe?**”

**help/  
support/  
enable**

the employee you just  
brought to life on your  
flip chart

overcome the  
obstacle that you  
just identified

**do something they can  
do better in the future**

*The Rules  
for idea generation*

**NO JUDGMENTS**



**CRAZY IDEAS WELCOME**



**USE VISUALS**



GO FOR QUANTITY





**STAY FOCUSSED!**





# ONE SPEAKER AT A TIME



**Step 2: Think of ideas for ways to solve the problem.**

**For 1 minute individually...**

**capturing ideas on post-it notes**

**Then stand up and as a team...**

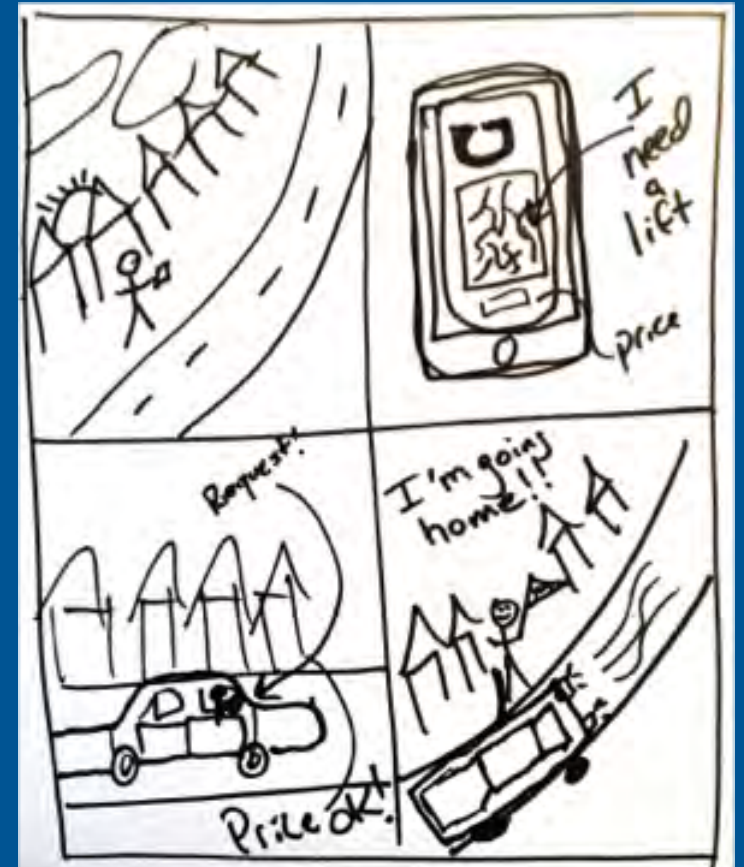
**Each person in turn, puts one of their ideas on the flip chart**

**Step 3: As a team select your most promising idea.**

**Discuss and decide which idea would best help solve the problem**

## Step 4: Create a storyboard as your working prototype

Working as two groups one group to draw the story board and the other to write the story



**Workshop: Exercise 3 Participant Instructions**  
Exploring the opportunity and potential solutions

**5 minutes**

**Step 5: Take a photo of your storyboard and upload to twitter or LinkedIn using #WorldSkills**



Treehouse Innovation is proud to have worked with great organizations including:

*Thank you for your participation*

*We are Treehouse Innovation*

*Please get in touch if you'd like more support around Design Thinking*



[contact@treehouseinnovation.com](mailto:contact@treehouseinnovation.com)

+44 (0) 203 3030 683



Session Exercises	Timing (mins)
<b>Welcome and Overview of Design Thinking</b>	5
<b>Exercise 1: Focusing the challenge:</b> What are the biggest issues in your industry (preset question for each challenge)	
<b>What are the biggest issues in your industry (<i>insert question for each challenge</i>)</b> Talk about the challenge and best and worst experiences	15
<b>Exercise 2: Exploring our users or employees experience and potential issues they face</b>	
<b>Focus on a user:</b> Describe the typical person you have in mind when who is facing this challenge and then bring them to life with a "persona". As a team give them a name, a job title. What skills do they have or lack ?	5
<b>Identify their pains/gains:</b> What obstacles do they face that stop progress on this challenge. What would they value? What is most important? Discuss and agree among yourselves	15
<b>Exercise 3: Exploring the opportunity and potential solutions</b>	
<b>Stretch, stand up....sit down</b>	5
<b>Focus the opportunity:</b> Frame this obstacle as a new "How might We...." question	5
<b>Generate ideas:</b> Generate ideas in your teams	10
<b>Select :</b> Choose your most promising idea	5
<b>Prototype:</b> Create a storyboard prototype	5
<b>Pitch</b> as a team on video	5